OBJECTIVES

- To appreciate editing as creative element for storytelling
- To understand procedures, techniques, and standard practices in video editing
- To understand the aesthetic principles and concepts of video editing

UNIT I INTRODUCTION

Definition of editing, the historical development of editing theory, audience manipulation through editing. Understanding the trends in the editing industry- New technologies in post production. Film and video formats, the principles and formats of digital video, Hardware and software requirements for non linear editing, introduction to various operating systems, overview of software available for editing.

UNIT II EDITOR

Roles and responsibilities of editors, skills required for a successful editor, Working Principles - Considering Script as an Architecture, Understanding directional intent, Camera angles and movement, reading light, reading the actor, understanding stories and their purpose. Copyright and ethical issues in editing.

UNIT III THE VISUAL GRAMMAR


UNIT IV EDITING TECHNIQUES

Styles in editing, Techniques in editing, Editing to Manipulate Time, Editing Transitions, Graphics, Animation and Plug -Ins Continuity Editing and Complexity Editing, Dynamics of Sound – discovering the beat, sound as a character, invisible sound, tone and pitch and creative usage of sound in editing. Usage of Colours based on gender, culture and personalities. Planning the non linear editing process: Budgeting time, personnel and space.

UNIT V EDITING DIFFERENT GENRES

Digital Story telling - Editing styles for reality programs - News, features, bulletins, documentaries, reality shows; Editing styles fictional Narratives – Short Films, Serials, Films; Editing Styles for PSAs, Advertisements and Music Videos. Editing for sports and other live and recorded events.

TOTAL : 45 PERIODS

OUTCOMES

- To edit professional quality video projects.
- Understand the application of various styles and methods of editing in their video projects.
- Understand the aesthetic reason for the edit choices made by film/video makers.

TEXTBOOKS


REFERENCES

2. Koppelman Charles, Behind The Seen - How Walter Murch Edited Cold Mountain on