UNIT I


UNIT II

Modal and Modeless Dialog Boxes - Common Controls - ActiveX Controls - Menus, Keyboard Accelerators, the Rich Edit Control, and Property Sheets - Toolbars and Status Bars - ToolTips

UNIT III

Reading and Writing Documents - Printing and Print Preview - Splitter Windows and Multiple Views- Context-Sensitive Help - Win32 Core Memory Management - Windows Message Processing and Multi-Threaded Programming - SDI and MDI Applications

UNIT IV

Dynamic-Link Libraries - The Component Object Model – OLE – COM using Active Template Library ATL and ActiveX Controls - OLE DB

UNIT V

Internet Essentials - Introducing Dynamic HTML - ATL Server - Microsoft .NET

REFERENCES

1. George Shepherd; David Kruglinski, “Programming with Microsoft Visual C++ NET”